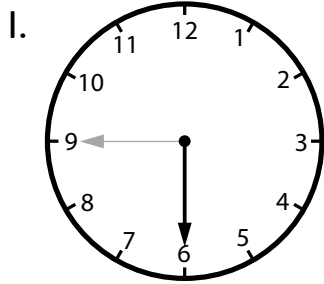
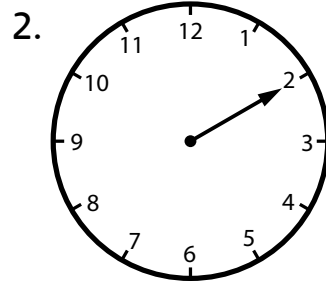


Turning

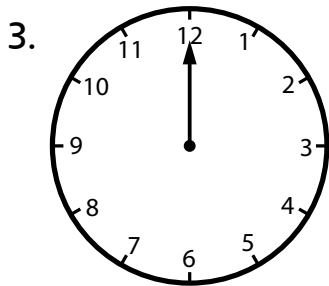
Draw the new position of the hand after these turns.



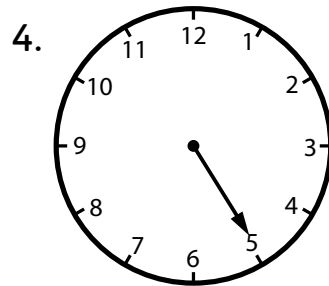
1 right angle



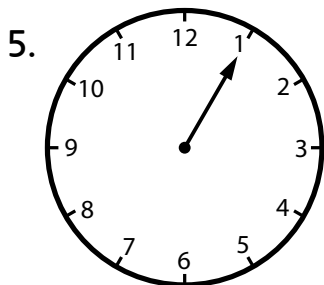
2 right angles



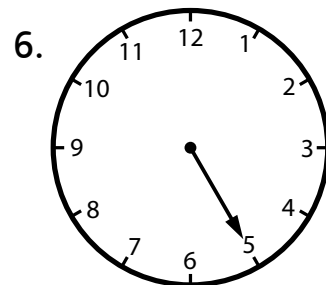
3 right angles



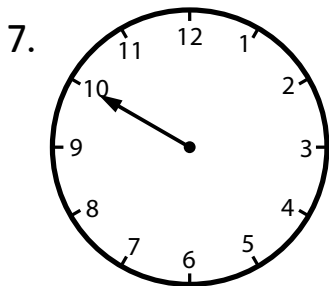
4 right angles



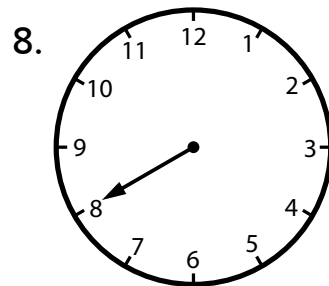
2 right angles



1 right angle



3 right angles
clockwise



2 right angles
anticlockwise



I can make right-angle turns

Shape, position and movement: Applying and using

